Millennium G200

Superior acceleration for 2D, 3D and DVD video

Annual Report 1998

Software included

OWEREDB

matrox

Picture Publisher

Simply 3D

Neuscape Communicator







- High performance video card with full AGP 2X support
- Advanced 2D, 3D, and software DVD video acceleration
- High quality 3D rendering engine
- New MGA-G200 128-bit DualBus graphics chip
- 8 MB of graphics memory upgradeable to 16 MB
- High speed 250 MHz RAMDAC
- Fully multimedia upgradeable



The new Millennium G200 from Matrox introduces a new standard in home or business graphics. This video card delivers uncompromisingly high performance in 2D, 3D, and video without sacrificing the display quality and driver reliability that are so

important to professional users and home users alike. Featuring the new MGA-G200 128-bit DualBus graphics chip, the Millennium G200 exceeds Matrox's previous record in leading 2D performance, and brings new levels of 3D acceleration and video playback to the PC. It also introduces new display enhancement features for superior image quality and 3D rendering precision. In addition, Millennium G200 minimizes the total cost of ownership with unified driver support for Windows, full optimization for Matrox's manageability tools, and complete upgradeability. 'Powered by Matrox' means you're getting the most advanced graphics and video technology in the industry along with reliable and trouble-free support.

High Resolution 21

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Millennium G200



Superior acceleration for 2D,3D and DVD video

Advanced, New Graphics Technology Millennium G200's superior performance in 2D, 3D, and

video stems from its revolutionary new MGA-G200 graphics

chip. Featuring a unique 128-bit DualBus architecture,

its graphics chip uses two independent 64-bit buses to

better manage data and process graphics faster than

transfer rates, and supports up to 16 MB of fast, new synchronous memory for storing larger amounts of off-screen data. Millennium G200 is so powerful that it will run applications in 16.8M photo-realistic colors

other 128-bit engines. In addition, the MGA-G200 graphics chip provides full AGP 2X support for faster data



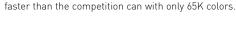
Millennium G200 is faster in 24-bit color than the competition is at 16-bit

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High Quality Displays Millennium G200 uses a high speed 250 MHz RAMDAC to produce crystal clear displays and to eliminate annoying screen flicker. It supports true 24-bit color at resolutions of up to 1920 x 1200, bringing photo-realism to documents with incredible detail. Users can view entire spreadsheets or multiple applications all at once without tedious scrolling or zooming, making it the best

Advanced 3D Rendering

choice for large screen monitors.

Millennium G200's advanced 3D features bring entry-level workstation performance to the PC. Its powerful 3D setup and rendering engine accelerates Direct3D and OpenGL applications with full 3D image effects. Its support for 16 MB of memory and new Vibrant Color Quality feature ensures superior image quality and rendering precision for CAD, 3D games, and much more. Capable of rendering target frames in true 32-bit ARGB, Millennium G200 provides 24-bit color rendering without color banding or quantization, along with a true 32-bit Zbuffer for exceptional rendering precision.

DVD and MPEG-1 Video

Millennium G200 uses a high performance video engine for high quality software MPEG-1 and MPEG-2 video playback. Fitted with both a front and back-end scaler, it offers exceptional image quality at high frame rates for seamless playback of today's multimedia CD and DVD titles. Millennium G200 can also be upgraded with a series of video add-ons, including hardware DVD for superior MPEG-2 video playback, and the Rainbow Runner G-Series for video editing and TV on the PC.



Unified Drivers

Matrox's unified drivers ensure easy manageability for companies looking to standardize with Matrox products across many departments. Because Matrox products use the same driver for each major operating system, MIS technicians can easily support all systems, and quickly update them with new driver optimizations for Windows® 98, 95, 3.11, NT and OS/2.

Matrox reserves the right to change product specifications without notice. All trademarks are the property of their respective owners. *Not compatible with AGP-NLX systems. *Double-buffering, no 2-buffer. All performance tests conducted using the Ziff Davis WinBench '98 Hiph fand and 3D WinBench '98 benchmarks under Windows 95 OSR21 on a Dell Pentium II - dOMNet with AGME OF AMM Matrox Millionium (200, ATI NerrifWork, Number Nine Revolution 3D and Diamond Freel 1000 Pro were configured with 8MB of RAM for the AGP bus and using driver revision 4.00, 4.1001 2212, 11001 9371 and 4.1001 2255 respectively. Diamond Viper V330 was configured with a maximum (AMB of RAM for the AGP bus and using driver revision 4.00, 4.1001 2212, 11001 9371 and 4.1001 2255 respectively. Diamond Viper V330 was configured with a maximum (AMB of memory for the AGP bus and using driver revision 4.1001.0126. WinBench '98 High End was run at 1280 x 1024, small fonts, 75Hz vertical refresh and 16bit per pixel for all boards except Matrox Milleminum 60200. E200 pixel depth was set to Zi-bit per pixel. 3D*The Pixel Nort Name Sun at 4.200 x 1024 x 480 x 1614 bit per pixel for all boards except Matrox Milleminum 60200. E200 pixel depth was set to Zi-bit per pixel. 3D*Configured was run at 4.400 x 4.000 x 1614 bit per pixel for all boards except Matrox Milleminum 60200. E200 pixel depth was set to Zi-bit per pixel. 3D*Configured was run at 4.400 x 4.000 x 1614 bit per pixel for all boards except Matrox Milleminum 6200. E200 pixel depth was set to Zi-bit per pixel. 3D*Configured was run at 4.400 x 4.000 x 1614 bit per pixel for all boards except Matrox Milleminum 6200. E200 pixel depth was set to Zi-bit per pixel for all boards except Matrox Milleminum 6200.

Feature	Benefit
MGA-G200 128-bit DualBus graphics chip	Provides superior performance for 2D, 3D, and video
8 or 16 MB of memory	Provides added performance and support for 24-bit color at up to 1920 x 1200
Full AGP* 2X support	AGP read and write support and texturing from system memory
250 MHz RAMDAC	Delivers fast screen refresh for flicker-free displays
3D acceleration	Full 3D setup and 32-bit rendering engine
Hardware accelerated 3D features	Supports advanced 3D features such as alpha-blending, bi-linear filtering, tri-linear MIP-mapping, fogging, anti-aliasing, and specular highlighting to deliver realistic 3D images
Vibrant Color Quality rendering	Delivers sharp contrast and crisp, clear colors for maximum photo-realism
Maximum 2D resolutions	1920 x 1200 in 16-bit color 1920 x 1200 in 24-bit color
Maximum 3D resolutions	1920 x 1080** resolution in 16-bit color, 1152 x 864 in 32-bit color
High quality video engine	High-speed software DVD playback
Matrox Diagnostic program	Software utility verifies the health of your Matrox video card and identifies possible problems
Desktop Management Interface	Allows installation of peripheral software via Internet or LAN intervention
Power Management	Allows ACPI systems to go into sleep mode and power-on faster
Minimum system requirements	AGP enabled system with 8 MB of memory, Windows 95 or NT, CD-ROM drive

Matrox Graphics Inc.

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